

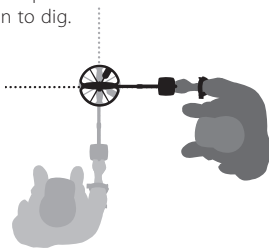
## Pinpointing the Target

- Once the approximate target location is known, move the coil to one side of that location and press Pinpoint.
- Sweep the coil slowly over the target location.
 

*Note: Keep the coil parallel to the ground while Pinpointing.*
- Taking note of the response, reduce the span of each successive pass of the coil until you are confident of the location of the target. Make a mental note of the position, or mark a line on the soil with your shoe or a digging tool.
- Move to one side so that you can pass the coil over the target at right angles to your initial direction.
- Repeating the above steps in the new direction will give an exact location to dig.



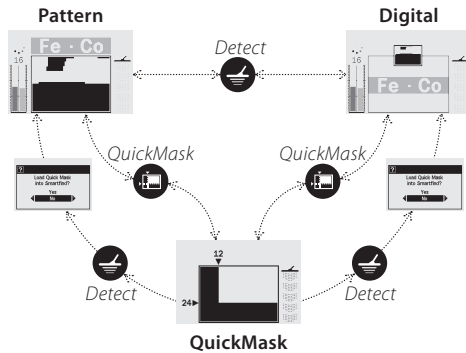
Pinpoint



# E-TRAC



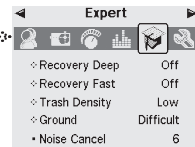
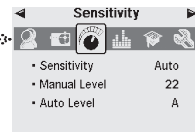
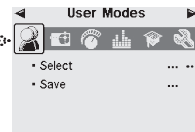
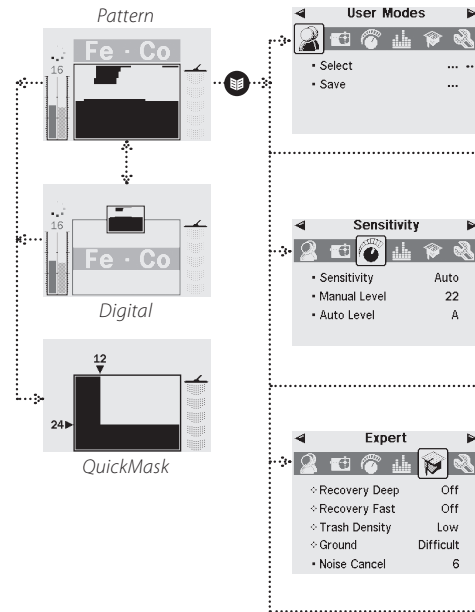
## Field Guide



– This dialogue box will appear, allowing you to confirm whether or not you wish to load the QuickMask Discrimination Pattern into either the Pattern or Digital Screen.

## Minelab Modes

- Mode 1 – Coins
- Mode 2 – High Trash
- Mode 3 – Beach
- Mode 4 – Relics



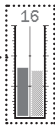
**Power**  
Press to turn E-Trac On/Off.

**Left Shift**

**FE-CO Numbers**  
The Ferrous and Conductive properties of a detected target.

Fe - Co

**Sensitivity Gauge**

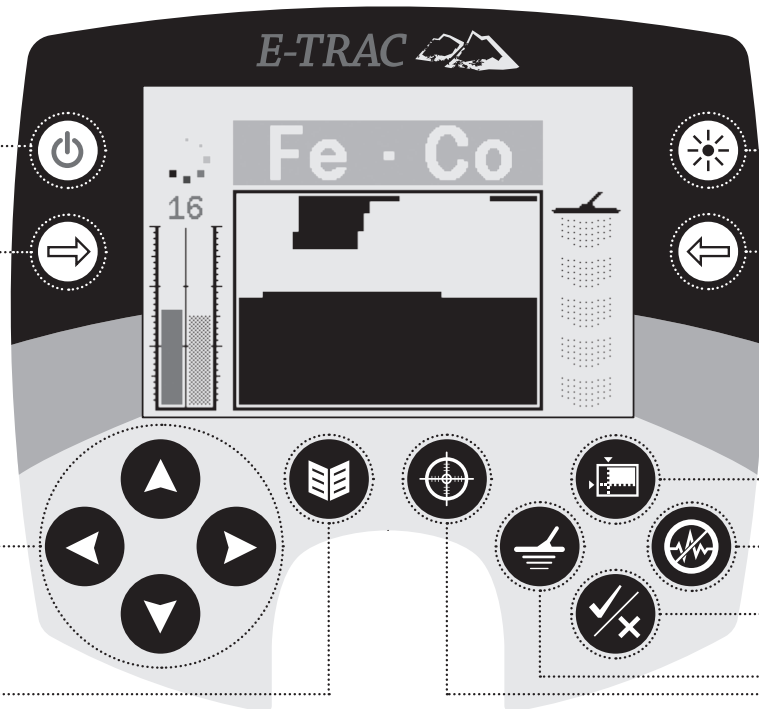


**Smartfind Window**  
Displays the active Discrimination Pattern.



**Navigation Buttons**  
Used for adjusting settings in Detect Screens and navigating the Menu.

**Menu**  
Accesses the Main Menu at any stage of detector operation.



**Backlight**  
Press to turn the Backlight On/Off.

**Right Shift**

**Depth Gauge**

**QuickMask**  
Press to access QuickMask.

**Noise Cancel**  
Starts an Automatic Noise Cancel.

**Accept/Reject**  
Pressing in the Detection Screens accepts or rejects the detected target.

**Detect**  
Press to switch between the Pattern or Digital Screen. Press to return to the Pattern or Digital Screen whilst in QuickMask or the Main Menu.

**Pinpoint**  
Press to turn Pinpoint On/Off.

